



KROKODILSPUIT BENCHREST CLUB

Gedeelte 21 Boekenhoutkloof 284, Molotto rd, Kameeldrift
www.kbrc.co.za

BASIC GUIDE FOR CLUB SHOOT EVENTS

Two separate events will be hosted annually, the first at 100m and the second at 200m. The air rifle classes will all be shot at 25m at both events except for Air Rifle Grouping that will be shot at 50m together with the 200m event. The rimfire classes will be shot at 25m and 50m respectively.

Each competitor will be allowed to shoot a maximum of 3 centre fire classes at each event. Competitors will be allowed to shoot a maximum of 3 classes between air rifle and rimfire. The winner of each class will be ranked 100% and each competitor will get an aggregate of his score from the winning score. All scores be calculated together and aggregated across the 6 classes to determine the overall winner.

The club will host a separate event for .303 Grouping that will not be included in the Top Class Shooter aggregate. After the 100m and 200m events is completed the scores of the 100m and 200m events will be aggregated to determine the overall winner of the Top Class Shooter of the year.

If there is less than 5 entries of any class, that class will not be hosted at the event.

Classes and rifle rules:

1. PPC Heavy Varmint Benchrest

Rifle weight will be limited to 15lbs including scope. Scope magnification is unlimited. This will be a group shoot class with 5 shots each at 5 targets. Sighter shots will be allowed but all sighter and record shots must be completed within the 10 minute time limit. 3" Benchrest stocks will be allowed. Silencers and muzzle breaks will not be allowed.

2. Heavy Varmint Hunter

Rifle weight will be limited to 15lbs including scope. Scope magnification is unlimited. This will be a score shoot class with 5 shots each at 3 targets. Sighter shots will be allowed but all sighter and record shots must be completed within the 10 minute time limit. Maximum stock width at fore end is 2.5", stock fore end must be convex, typical flat 'benchrest stocks' will not be allowed. Silencers and muzzle breaks will not be allowed.

3. Modified Hunter

Rifle weight will be limited to 10.5lbs including scope. Scope magnification is limited to 12x, any variable scope will be set at 12x and taped. This will be a score shoot class with 5 shots each at 3 targets. Sighter shots will be allowed but all sighter and record shots must be completed within the 10 minute time limit. Maximum stock width at fore end is 2.5", stock fore end must be convex, typical flat 'benchrest stocks' will not be allowed. Silencers and muzzle breaks will not be allowed.

4. Standard Hunter

Rifle weight will be limited to 8.5lbs including scope. Scope magnification is unlimited. This will be a score shoot class with 5 shots each at 3 targets. Sighter shots will be allowed but all sighter and record shots must be completed within the 10 minute time limit. Maximum stock width at fore end is 2.5", stock fore end must be convex, typical flat 'benchrest stocks' will not be allowed. Only standard 'shelf' hunting rifles will be allowed. Silencers and muzzle breaks will not be allowed.



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5. Hunter Grouping

Rifle weight will be limited to 10.5lbs including scope. Scope magnification is unlimited. This will be a group shoot class with 3 shots each at 3 targets. Sighter shots will be allowed but all sighter and record shots must be completed within the 10 minute time limit. Maximum stock width at fore end is 2.5", stock fore end must be convex, typical flat 'benchrest stocks' will not be allowed. Silencers and muzzle breaks will not be allowed.

6. .303 Grouping

Rifle has to be a .303. No weight limit and scope magnification is unlimited. This will be a group shoot class with 3 shots each at 3 targets. Sighter shots will be allowed but all sighter and record shots must be completed within the 10 minute time limit. Silencers and muzzle breaks will not be allowed.

7. Air Rifle Grouping

Rifle weight will be limited to 15lbs including scope. Scope magnification is unlimited. This will be a group shoot class with 5 shots each at 5 diagrams. Sighter shots will be allowed but all sighter and record shots must be completed within the 20 minute time limit. 3" Benchrest stocks will be allowed. Power restricted to 40 ft lbs maximum.

8. Air Rifle Heavy Varmint

Rifle weight will be limited to 12.5lbs including scope. Scope magnification is unlimited. This will be a score shoot class with 1 shot each at 25 diagrams. Sighter shots will be allowed but all sighter and record shots must be completed within the 20 minute time limit. Power restricted to 30 ft lbs maximum.

9. Air Rifle Standard

Rifle weight will be limited to 10.5lbs including scope. Scope magnification is unlimited. This will be a score shoot class with 1 shot each at 25 diagrams. Sighter shots will be allowed but all sighter and record shots must be completed within the 20 minute time limit. Power restricted to 12 ft lbs maximum. Stock fore end must be convex.

10. Rimfire Heavy Varmint

Rifle weight will be limited to 15lbs including scope. Scope magnification is unlimited. This will be a score shoot class with 1 shot each at 25 diagrams. Sighter shots will be allowed but all sighter and record shots must be completed within the 20 minute time limit.

11. Rimfire Standard

Rifle weight will be limited to 10.5lbs including scope. Scope magnification is limited to 12x, any variable scope will be set at 12x and taped. This will be a score shoot class with 1 shot each at 25 diagrams. Sighter shots will be allowed but all sighter and record shots must be completed within the 20 minute time limit. Only standard production rifles will be allowed. Maximum stock width at fore end is 2.5" and must be convex. Silencers and barrel tuners will not be allowed.